



create.

THE SVSU ART DEPARTMENT COMIC BOOK



WRITTEN AND ILLUSTRATED BY

Emily D. Williamson

EMELY D. WILLIAMSON

ARTIST'S ACKNOWLEDGEMENTS:

WE CREATE: THE SVSU ART DEPARTMENT IS A COMIC GUIDE TO THE COURSES AND PROGRAMS OFFERED BY THE SVSU ART DEPARTMENT. ILLUSTRATIONS AND TEXT BY EMELY D. WILLIAMSON, WITH INFORMATION SUPPLIED BY THE FACULTY AND CHAIR OF THE DEPARTMENT OF ART, SAGINAW VALLEY STATE UNIVERSITY.

SUPPORTED BY A GRANT FROM THE SVSU UNDERGRADUATE RESEARCH PROGRAM (UGRP). WITHOUT THE SUPPORT AND FUNDING OF THE UGRP AT SVSU, THIS PROJECT WOULD NOT HAVE BEEN WHAT IT IS TODAY. SINCERE GRATITUDE IS EXTENDED TO THE UGRP AND TO ITS DONORS: THANK YOU!

SUBMITTED FOR CREDIT IN ART 499: INFORMATIONAL COMIC BOOK, TO MIKE MOSHER, PROFESSOR, ART/COMMUNICATION MULTIMEDIA, WINTER 2017. WITHOUT THE PROFESSIONAL EXPERIENCE AND CREATIVE ADVICE OF PROFESSOR MOSHER, THIS WORK COULD NOT HAVE COME TOGETHER. PROFESSOR MOSHER, MY EARNEST THANKS GO TO YOU FOR YOUR ENCOURAGEMENT, MOTIVATION, AND UNWAVERING ENTHUSIASM OVER THE COURSE OF THIS PROJECT. I ALSO THANK YOU FOR YOUR RESPONSES TO RELENTLESS EMAILS AND COUNTLESS SKETCHES!

FURTHER THANKS GO TO THE ART DEPARTMENT'S FACULTY, WHOSE COOPERATION AND ENTHUSIASM IN LAYING OUT THE HIGHLIGHTS OF THEIR COURSES PAVED THE WAY TO A CLEAR AND UNDERSTANDABLE DESCRIPTION OF THE WONDERFUL OPTIONS AVAILABLE AT SVSU. YOUR SUPPORT OF THIS ENDEAVOR IS GREATLY APPRECIATED.

GO CARDINALS! BECAUSE...WE CREATE.

FOR GRANDMA NONI: THANK YOU. FOR SHOWING ME HOW TO DRAW A TREE, OR A BIRD, OR A FLOWER. FOR ENCOURAGING MY THREE-YEAR OLD HAND TO CLUTCH A PENCIL, AND FOR CHEERING ME ON WHEN I NEVER LET GO OF IT. FOR PROUDLY KEEPING EVERY LAST SCRAP OF LANDSCAPE PAINSTAKINGLY SKETCHED ON THE BACKS OF PROGRAMS. THANK YOU FOR TEACHING ME TO LOVE ART, AND TO LOVE TO DRAW.



CENTER OF UNIVERSE LOGO DESIGN: RYAN FOLDIE

STARTING COLLEGE IS A LOT
TO TAKE IN...
COURSE NUMBERS,
CLASS DESCRIPTIONS,
IT'S JUST-

OVERWHELMING?

HEY, IT'S NOT
THAT BAD!

I'VE BEEN LOOKING AT SVSU
AND IT'S TOTALLY THERE.
I DON'T EVEN KNOW WHAT I
WANT TO STUDY, THOUGH.

I WANT TO DO
SOMETHING
CREATIVE- BUT I
DON'T KNOW HOW
TO BE AN ARTIST.

HEY, THAT'S WHAT
COLLEGE IS FOR! YOU
DON'T KNOW HOW TO
BE AN ACCOUNTANT
OR A NURSE RIGHT
NOW, EITHER, RIGHT?

WELL, I GUESS I THOUGHT ARTISTS
ARE BORN WITH NATURAL TALENT.
THEY COULD ALWAYS DRAW, OR
MAKE COOL STUFF.

LOTS OF ARTISTS LEARN BY
HOURS OF PRACTICE. I
WOULDN'T EXPECT TO PLAY A
CONCERT IF I'D NEVER TAKEN
A PIANO LESSON!

HUH. GOOD POINT, I
HEAR YOU.
HOW DO I EVEN START?

I'LL SHOW YOU- LET'S
TAKE A LOOK!

ART CLASSES START WITH SUPER BASIC THINGS OR WHAT THEY CALL "CORE CLASSES."

IN **ART III, 2D DESIGN**, YOU'LL LEARN ABOUT COLORS, SHAPES, AND DESIGN IDEAS THAT EXPLAIN HOW YOU SHOULD SEE A DESIGN ON THE PAGE. BY THE TIME YOU FINISH, YOU'LL LEARN HOW TO MAKE A GRAY PAPER LOOK PINK!


WHAT ABOUT THIS 3D DESIGN THING?
I'VE NEVER BUILT ANYTHING
THAT STAYS TOGETHER.

DOESN'T MATTER! IN **ART II2**, YOU'LL LEARN HOW TO MAKE SOMETHING OUT OF NOTHING WITH YOUR OWN HANDS. YOU'LL MAKE IMAGINARY ABSTRACT FORMS USING THE DESIGN LESSONS FROM **ART III, 2-DESIGN**, MAYBE EVEN USE A 3D PRINTER!

BUT I
CAN'T EVEN
DRAW ANYTHING.

THE OTHER STUDENTS MIGHT NOT BE ABLE TO, EITHER, BUT IT DOESN'T MATTER IF YOU DON'T THINK YOU CAN DRAW. THE INSTRUCTORS WILL TEACH YOU. YOU'LL BE LOOKING AT THINGS AND USING MODELING AND PERSPECTIVE. THEN YOU CAN MAKE A 3D DRAWING ON PAPER AFTER TAKING **ART I2I, INTRO TO DRAWING**. WHEN YOU FINISH, YOU'LL ACTUALLY SEE THINGS DIFFERENTLY! PLUS, YOU'LL KNOW SOMETHING ABOUT DRAWING.

THESE CLASSES INTRODUCE YOU TO THE BASIC CONCEPTS IN ART, AND THE BASIC IDEAS OF DESIGN THAT YOU'LL USE FOR ANY OF YOUR FUTURE ART WORK!



SO, AFTER THE CORE
CLASSES GET YOU STARTED,
THERE ARE DIFFERENT
MEDIA TO EXPLORE.

ART 225
INTRO TO
B&W
PHOTOGRAPHY

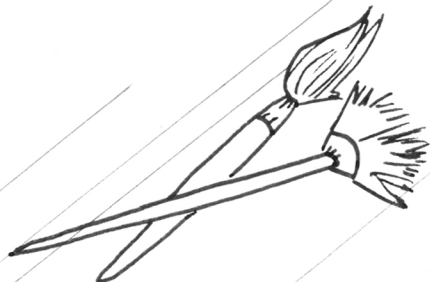
ART 227



INTRO
TO
CERAMICS

ART 223

INTRO TO
PAINTING



INTRO
TO
PRINTMAKING

ART
224

THESE ARE GOING TO GET YOU INTO A
WHOLE BUNCH OF THINGS YOU PROBABLY
HAVEN'T TRIED BEFORE!

MAKE SURE YOU HAVE TIME TO FOCUS ON
THEM. IT'S THE TIME TO MAKE YOUR
MISTAKES, FIGURE OUT WHAT YOU'RE INTO.
GRAB A HANDFUL OF THESE AND YOU'LL
GET INTO SOME REALLY COOL STUFF.

IT'S AWESOME, BECAUSE YOU GET TO TRY
IT ALL, FIND THINGS YOU LIKE- HEY, YOU
MIGHT BE SURPRISED AT WHAT YOU'RE
GOOD AT!

Intro to Sculpture
ART 222

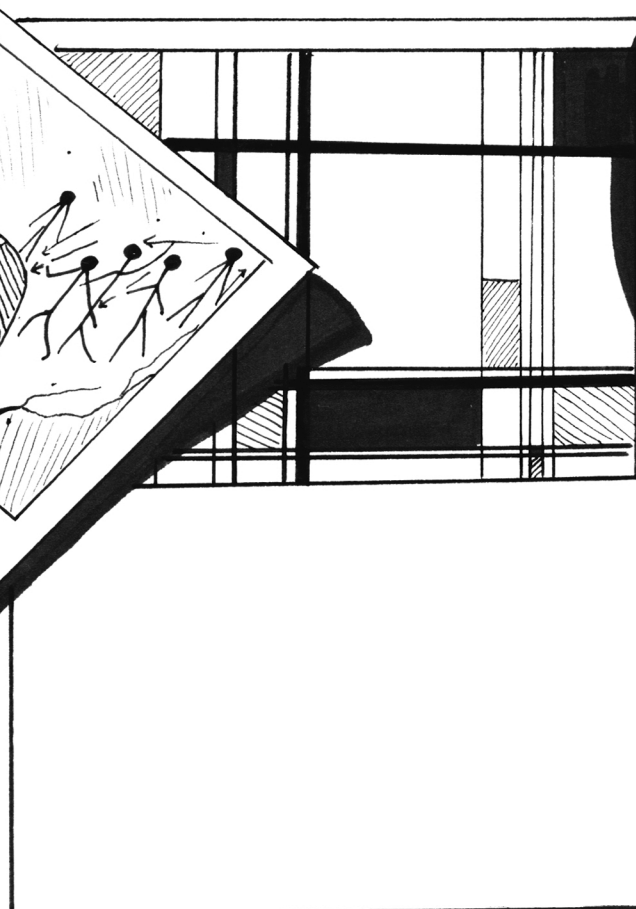
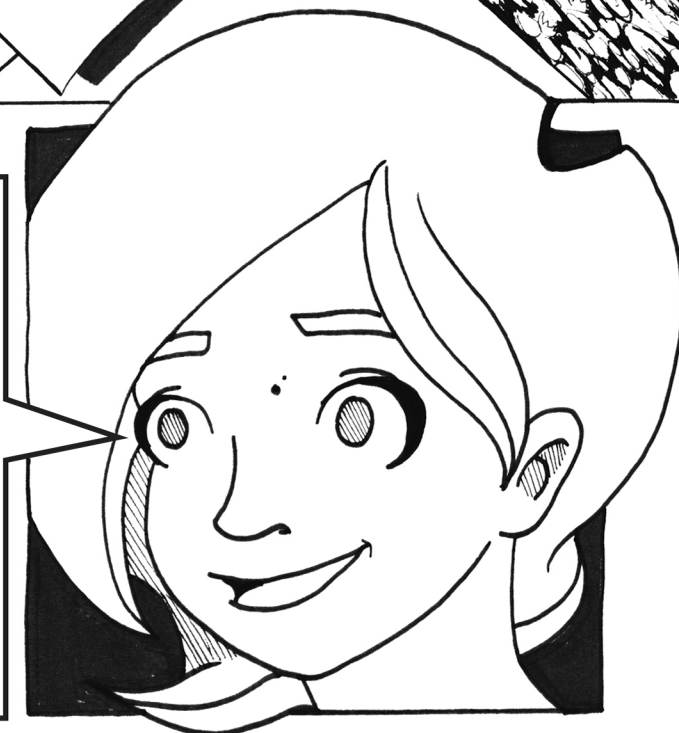
ART 226
INTRO TO
Watercolor
PAINTING.



WHILE YOU'RE TAKING CORE AND FOUNDATION CLASSES, IT HELPS TO GET SOME BACKGROUND. THE ART HISTORY CLASSES ARE GREAT NO MATTER WHAT YOU WANT TO GET INTO.



ART 100, ART APPRECIATION, IS FOR NON-ART MAJORS. SO ART 201 AND 202 COVER A WHOLE LOT MORE, SINCE YOU'RE LEARNING AS AN ART MAJOR!



YOUR FLASH CARDS WILL BE YOUR BEST TOOLS IF YOU WANT TO KEEP IT ALL STRAIGHT, 'CAUSE YOU'LL BE STUDYING CENTURIES OF ART, FROM THE VERY BEGINNING UP TO WHAT'S HAPPENING NOW.

ART 201 AND ART 202 ARE A PRETTY GREAT OVERVIEW OF THE HISTORY OF ART- BUT YOU CAN TOTALLY FOCUS IN ON WHAT YOU'RE MOST INTERESTED IN!



I ALWAYS THOUGHT THAT THE MEDIEVAL CASTLES WERE ROMANTIC. THEY'RE SO BEAUTIFUL..



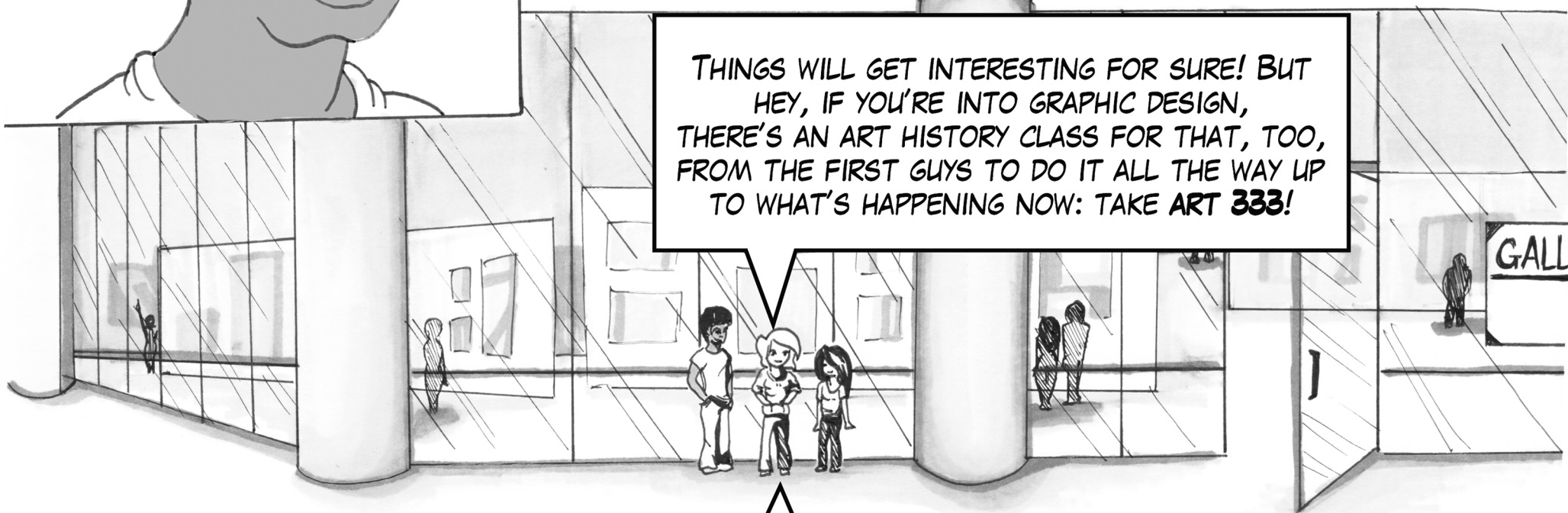
ART 302 IS A REALLY AWESOME CLOSE UP LOOK AT MEDIEVAL ART. IT'S AMAZING WHAT THEY COULD BUILD BACK THEN!

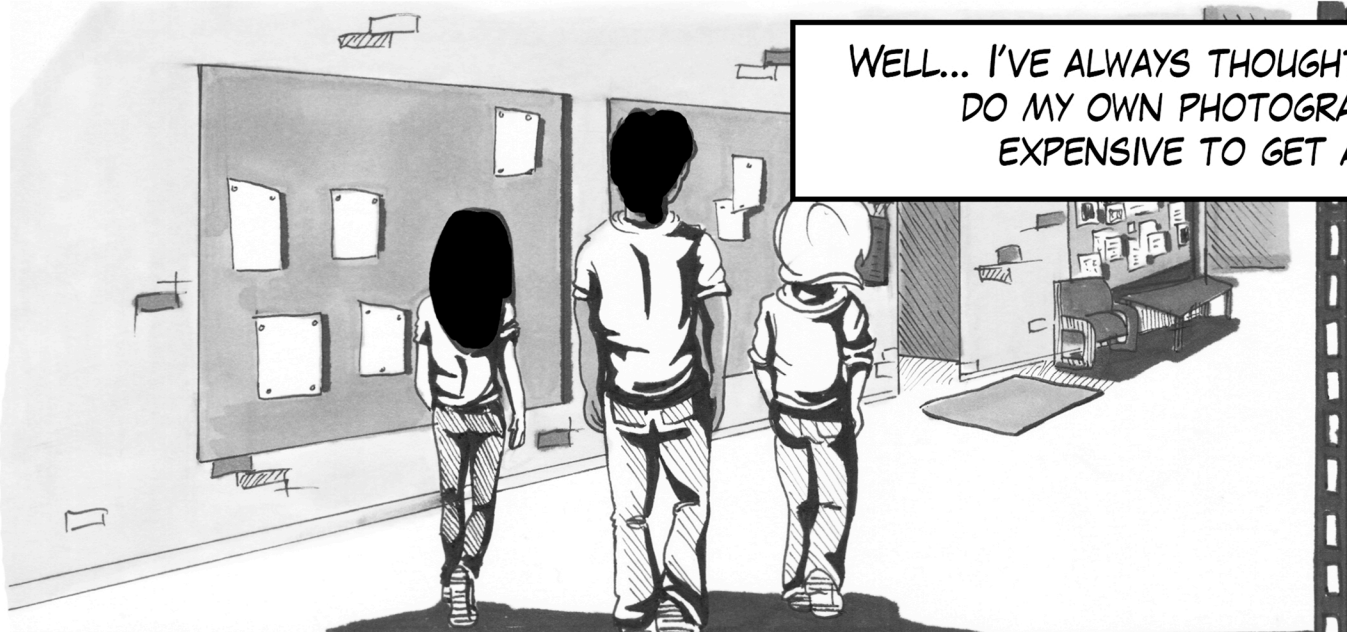
WHAT ABOUT TODAY'S ART? I'D RATHER LEARN ABOUT WHAT'S HAPPENING LATELY, I THINK I WANT TO DO GRAPHIC DESIGN.

IF YOU'RE MORE INTERESTED IN FIGURING OUT WHAT WAS GOING ON WITH PICASSO AND CUBISM, OR ABOUT MORE MODERN STYLES, **ART 344** WILL TEACH YOU ALL ABOUT MODERN AND CONTEMPORARY ART.

THINGS WILL GET INTERESTING FOR SURE! BUT HEY, IF YOU'RE INTO GRAPHIC DESIGN, THERE'S AN ART HISTORY CLASS FOR THAT, TOO, FROM THE FIRST GUYS TO DO IT ALL THE WAY UP TO WHAT'S HAPPENING NOW: TAKE **ART 333**!

KNOWING YOUR ART HISTORY MEANS THAT YOU'LL BE ABLE TO WORK A LOT OF DIFFERENT INFLUENCES INTO YOUR OWN STUFF, AND KNOW WHAT YOU'RE TALKING ABOUT IN THOSE ART GALLERIES.





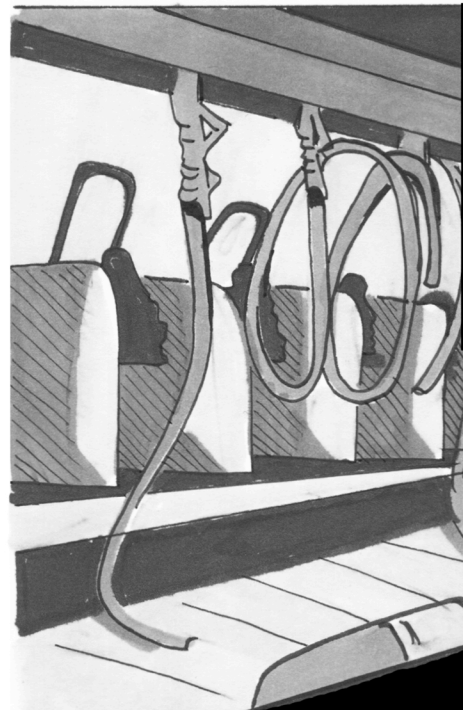
WELL... I'VE ALWAYS THOUGHT IT WOULD BE COOL TO DO MY OWN PHOTOGRAPHY, BUT IT'S SO EXPENSIVE TO GET ALL THE STUFF...



HEY, SVSU HAS ALL THAT STUFF ALREADY! TAKE PHOTOGRAPHY AND YOU CAN USE ALL THEIR EXPENSIVE STUFF. YOU JUST PAY A LAB FEE AT THE START OF THE SEMESTER! I MADE A WHOLE PORTRAIT PORTFOLIO IN **ART 337**, AND IT WAS A LOT OF FUN TO TAKE PHOTOS OF FRIENDS I KNEW!



THAT DOES SOUND REALLY COOL! I ALWAYS WANTED TO WORK WITH THE FANCY EQUIPMENT!



RIGHT? BUT YOU DON'T EVEN NEED IT TO BE FANCY, THAT'S WHAT'S CRAZY! IN **ART 300**, WE MADE OUR OWN LENS-LESS CAMERAS OUT OF WHATEVER WE WANTED- I MADE MINE OUT OF A SHOE, AND OTHER PEOPLE EVEN MADE THEIRS OUT OF VEGGIES, OR BREAD.



HEH. NOPE!

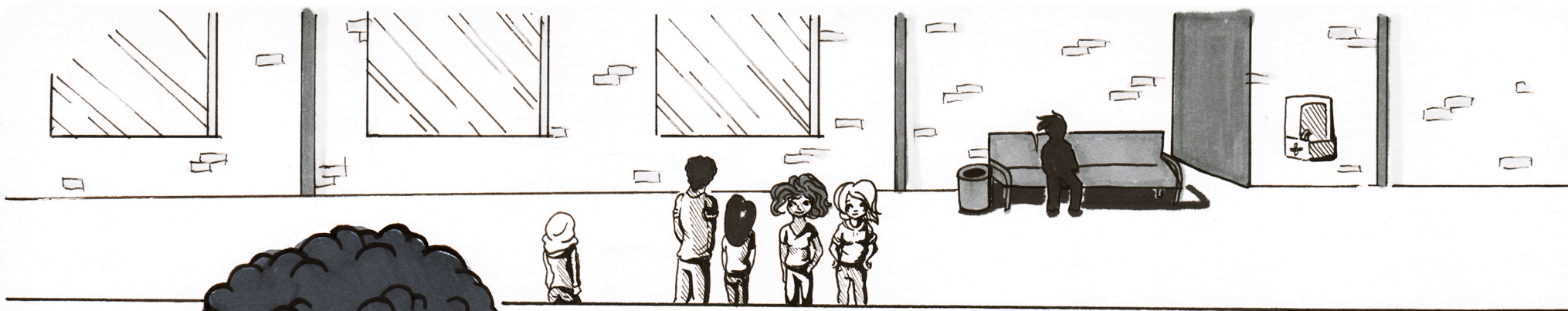


...YOU'RE KIDDING.



HEY, SVSU EVEN TEACHES US TRADITIONAL DARK ROOM TECHNIQUES WITH ACTUAL FILM!





SVSU HAS CLASSES FOR THAT, TOO! THEY'RE PRETTY RIGOROUS. YOU CAN TAKE THE BASICS IN **ART 250: INTRO TO GRAPHIC DESIGN**, AND **ART 260: INTRO TO COMPUTER GRAPHIC DESIGN** THEY'LL TEACH YOU TO APPLY DESIGN PRINCIPLES TO YOUR WORK, AND HOW ALL THE MAJOR PROGRAMS WORK- **PHOTOSHOP, ILLUSTRATOR, INDESIGN...**



I'M DEFINITELY MORE INTO GRAPHIC DESIGN, BUT I DON'T KNOW HOW TO WORK ALL THOSE FANCY PROGRAMS PROFESSIONAL DESIGNERS USE.

I'D GET TO TRY THEM ALL OUT? SWEET!




SURE! AFTER YOU TAKE THOSE, YOU CAN TAKE OTHER CLASSES TO LEARN MORE, LIKE **ART 350, TYPOGRAPHY**. IT'LL TEACH YOU ABOUT THE ANATOMY OF THE LETTERS- LEGS, SHOULDERS, AND BEAKS! PLUS, YOU'LL NEED TO KNOW WHAT NOT TO DO WITH TYPE. DON'T LEAVE ANY ORPHANS OR WIDOWS! GRAPHIC DESIGN IS ALL ABOUT COMMUNICATION, AND TEXT IS A BIG PART OF THAT!



SPEAKING OF
COMMUNICATION, THERE
ARE CLASSES HERE TO
HELP YOU GET YOUR
MESSAGE UP AND
RUNNING IN THE
MODERN WORLD!

YOU'RE AN ARTIST, AND YOU
CAN CODE! **ART354** IS ALL
ABOUT WEB DESIGN-
EVERYONE'S ONLINE, AND
YOU CAN MAKE YOUR OWN
PAGES YOURSELF!



`<h1>You're an ar-
tist</h1> <h3>and you -
can code!</h3>`



WHOA. THAT'S SO COOL!
LET ME GRAB A PHOTO OF
THAT FOR MY SOCIAL MEDIA.

THERE'S AN APP FOR THAT! UH.... I MEAN-
THERE'S A CLASS FOR THAT, DESIGNING APPS, I
MEAN. YOU'LL EVEN GET TO MAKE A WORKING
MOCK-UP FOR YOUR SMARTPHONE IN **LUX DESIGN**,
THAT'S ONE OF SVSU'S MANY SPECIAL TOPICS
CLASSES. SPECIAL TOPICS LET YOU STUDY ABOVE
AND BEYOND THE STANDARD CLASSES, FOCUS ON
THINGS YOU REALLY WANT TO LEARN ABOUT!



HEY, I WANT TO LEARN
ABOUT ANIMATION!

I REALLY WANNA
MAKE MOVIES!

YOU WANT **ART430**,
DYNAMIC DIGITAL DESIGN, FOR
ANIMATION, DEFINITELY- YOU'LL
LEARN HOW TO MAKE
INTERACTIVE ANIMATIONS AND
KINETIC TYPOGRAPHY WORK. OR-
HEY, YOU'D PROBABLY LIKE
ART420, **VIDEO PRODUCTION**
FOR MULTIMEDIA. I'VE SEEN
SOME OF MY FRIENDS SHOW
THEIR FILMS AT THE HELL'S
HALF MILE FILM FESTIVAL IN
BAY CITY AFTER TAKING
THAT CLASS!



...UH. VIDEO PRODUCTION FOR- MULTIMEDIA?



IS ILLUSTRATION A DIGITAL CLASS?

IT'S SERIOUS FILM MAKING! THE CLASS VOLUNTEERS AT THE FESTIVAL, SO YOU'D GET TO INTERVIEW FILM MAKERS OR MUSICIANS, RUN PROJECTIONS... YOU CAN EVEN SUBMIT YOUR FILMS FROM THE CLASS TO THE FESTIVAL THE NEXT YEAR! YOUR FRIENDS WOULD BE REALLY IMPRESSED... YOU SHOULD CHECK OUT **ART 400, ILLUSTRATION**, TOO. IT TEACHES YOU HOW TO SOLVE PROBLEMS PROFESSIONAL ILLUSTRATORS FACE IN THE REAL WORLD.

NOT NECESSARILY. IT HELPED ME GET USED TO TRADITIONAL METHODS AND DIGITAL ONES. WE EVEN PRODUCED SOME STORYBOOKS, IN MY SEMESTER- I GAVE COPIES OF MINE TO MY NIECE AND NEPHEW, THEY WERE A BIG HIT!

HERE AT SVSU, THERE ARE OTHER SPECIAL TOPIC COURSES, LIKE **STORYBOOK ILLUSTRATION**, WHERE YOU CAN LEARN EVEN MORE AND REALLY GET IMPRESSIVE RESULTS.



HEY! IF YOU WANT IMPRESSIVE- SEE MY T-SHIRT?

I DESIGNED THE LOGO AND BRANDED MY OWN DESIGN STUDIO WHEN I TOOK **ART 355, LOGO AND BUSINESS IDENTITY**- AND THEN I USED WHAT I LEARNED IN **ART 330, SILKSCREEN**, TO MAKE THE SHIRT MYSELF! PRETTY COOL, RIGHT?



WOW. YOU'RE JUST LIKE A PROFESSIONAL!



Yeah!

I JUST TOOK **ART 450, PORTFOLIO DESIGN DEVELOPMENT**. NOW I'M NOT JUST GRADUATING, I'M READY TO WORK IN THE REAL WORLD! THAT CLASS HELPED ME GET MY RESUME TOGETHER, IN BOTH AN ONLINE AND PHYSICAL PORTFOLIO. I'M READY FOR INTERVIEWS! I COULDN'T BE MORE PREPARED.

HEY, IS THAT A GRAPHIC NOVEL?

YOUR TEXTBOOK
WAS A COMIC?!

Yeah!

THERE ARE LOT OF
SERIOUS IDEAS ABOUT
STORY AND ART IN
COMICS, EXPLAINED BY
A PROFESSIONAL
COMIC ARTIST. IT WAS
EASY TO READ, 'CAUSE
IT'S A COMIC-
ABOUT COMICS!

IF YOU'RE INTERESTED IN THAT SORT OF
THING, CHECK OUT **COMICS AND
CARTOON ILLUSTRATION**. WE LEARNED ALL
ABOUT THE HISTORY OF COMICS, FROM
NEWSPAPERS TO WEBCOMICS- EVEN OUR
TEXT BOOK WAS A COMIC BOOK!

I'D LOVE TO MAKE
A COMIC, SOMEDAY.

OUR CLASS MADE AND
PUBLISHED A COMIC, A
COLLECTION OF OUR
WORK- IT FELT
AWESOME, AND IT
LOOKED REALLY NEAT!
SOMETIMES THEY EVEN
PUT THE CLASS ONLINE,
SO YOU CAN LEARN
FROM HOME OR
THE BEACH-

YOU HAVE TO BE PRETTY
ORGANIZED TO KEEP UP WITH
THE DEADLINES. YOU DO THE BIG
PROJECT IN STEPS, WITH LOTS
OF FEEDBACK AND GRADES FROM
PENCIL DRAWINGS, AND FINAL
INKED PIECES.

SVSU ALSO HAS A PRETTY COOL PRINTMAKING STUDIO.

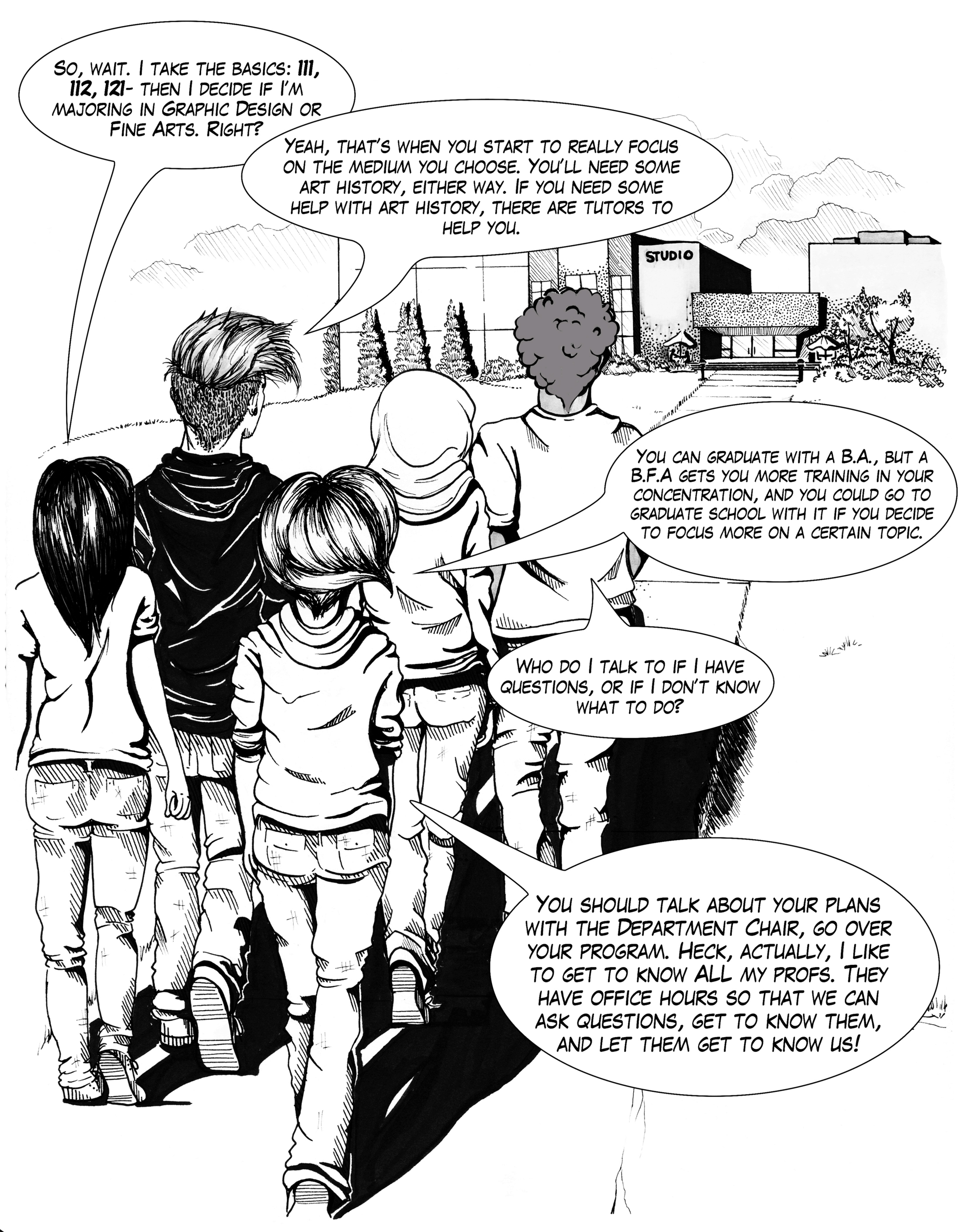


IN PRINTMAKING, WE START WITH WOOD OR LINOLEUM BLOCK, BUT IT WASN'T LONG BEFORE WE WERE PRODUCING ETCHINGS, SERIGRAPHS, AND EVEN MIXING TECHNIQUES IN SOME NEAT EXPERIMENTS.

OH- CAREFUL YOU DON'T BUMP ANY OF THOSE PRINTS! THEY'RE STILL DRYING! SEE HOW THEY'RE ALL LINED UP?



PRINTMAKING LETS YOU MAKE EDITIONS OF YOUR ARTWORK BY HAND. IT'S MORE WORK THAN HITTING 'PRINT', BUT IT'S REALLY REWARDING!



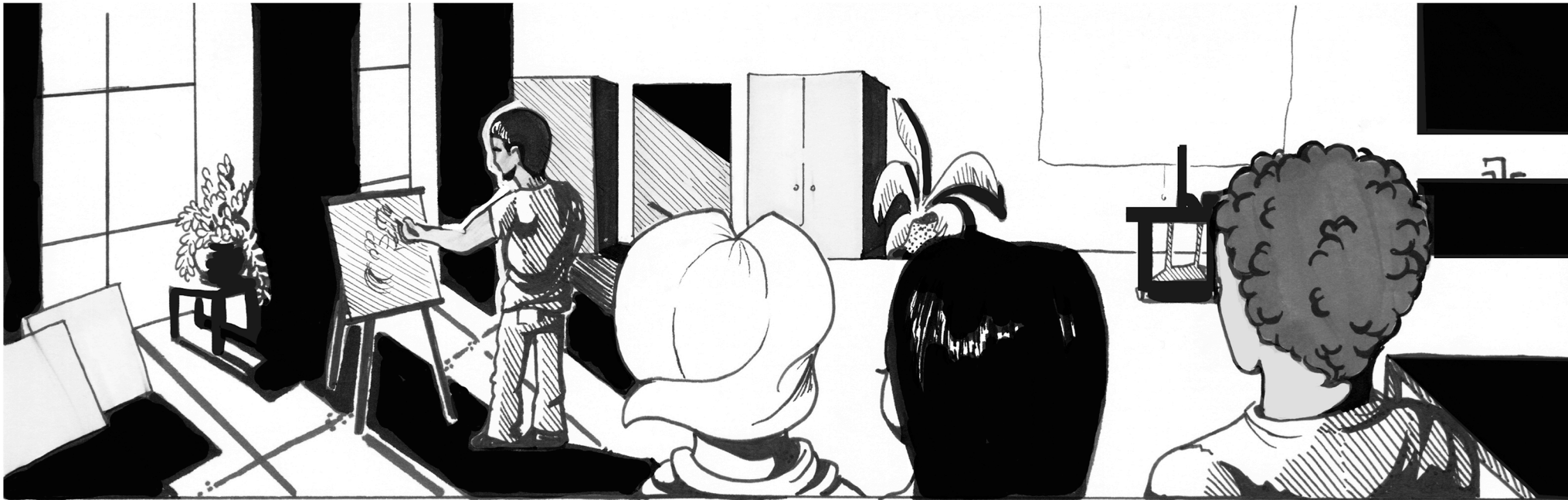
SO, WAIT. I TAKE THE BASICS: III,
112, 121- THEN I DECIDE IF I'M
MAJORING IN GRAPHIC DESIGN OR
FINE ARTS. RIGHT?

YEAH, THAT'S WHEN YOU START TO REALLY FOCUS
ON THE MEDIUM YOU CHOOSE. YOU'LL NEED SOME
ART HISTORY, EITHER WAY. IF YOU NEED SOME
HELP WITH ART HISTORY, THERE ARE TUTORS TO
HELP YOU.

YOU CAN GRADUATE WITH A B.A., BUT A
B.F.A GETS YOU MORE TRAINING IN YOUR
CONCENTRATION, AND YOU COULD GO TO
GRADUATE SCHOOL WITH IT IF YOU DECIDE
TO FOCUS MORE ON A CERTAIN TOPIC.

WHO DO I TALK TO IF I HAVE
QUESTIONS, OR IF I DON'T KNOW
WHAT TO DO?

YOU SHOULD TALK ABOUT YOUR PLANS
WITH THE DEPARTMENT CHAIR, GO OVER
YOUR PROGRAM. HECK, ACTUALLY, I LIKE
TO GET TO KNOW ALL MY PROFS. THEY
HAVE OFFICE HOURS SO THAT WE CAN
ASK QUESTIONS, GET TO KNOW THEM,
AND LET THEM GET TO KNOW US!



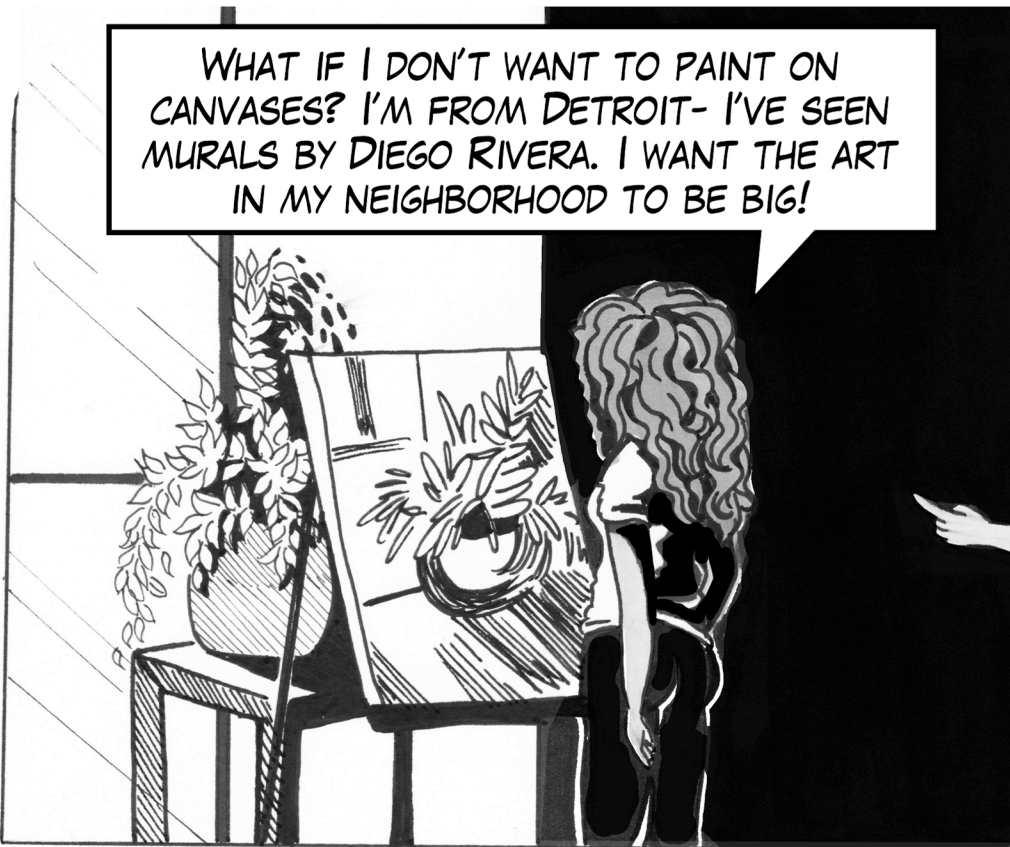
IN CLASSES LIKE INTERMEDIATE PAINTING, ADVANCED PAINTING, AND ADVANCED WATERCOLOR, WE LEARN TO PAINT PEOPLE, LANDSCAPES, AND EVEN ABSTRACT PIECES. WE LEARNED A TON ABOUT COLORS, TOO, AND WE USED A LOT OF COLORS WE DEFINITELY WOULDN'T HAVE REACHED FOR ON OUR OWN!

THAT SOUNDS LIKE FUN, BUT I'VE NEVER PAINTED PEOPLE BEFORE.


FOR ME, THE HARDEST THING WAS PAINTING A PERSON WITHOUT SKETCHING THEM FIRST ON THE CANVAS!

CAN I USE MY SUPPLIES FROM INTRO FOR THE ADVANCED CLASSES?


YEAH! I SAVED ALL MY PAINTS AND USED THE SAME ONES FOR INTERMEDIATE AND ADVANCED PAINTING.



WHAT IF I DON'T WANT TO PAINT ON CANVASES? I'M FROM DETROIT- I'VE SEEN MURALS BY DIEGO RIVERA. I WANT THE ART IN MY NEIGHBORHOOD TO BE BIG!




TAKE ART433, COMMUNITY MURALS. SVSU STUDENTS HAVE BEEN PAINTING PUBLIC SPACES IN SAGINAW, BAY CITY, AND MIDLAND FOR YEARS-



NO, A COLLABORATION INVOLVING THE CLASS, LOCAL YOUTH, AND THE PEOPLE THAT'LL LIVE WITH THE MURAL.

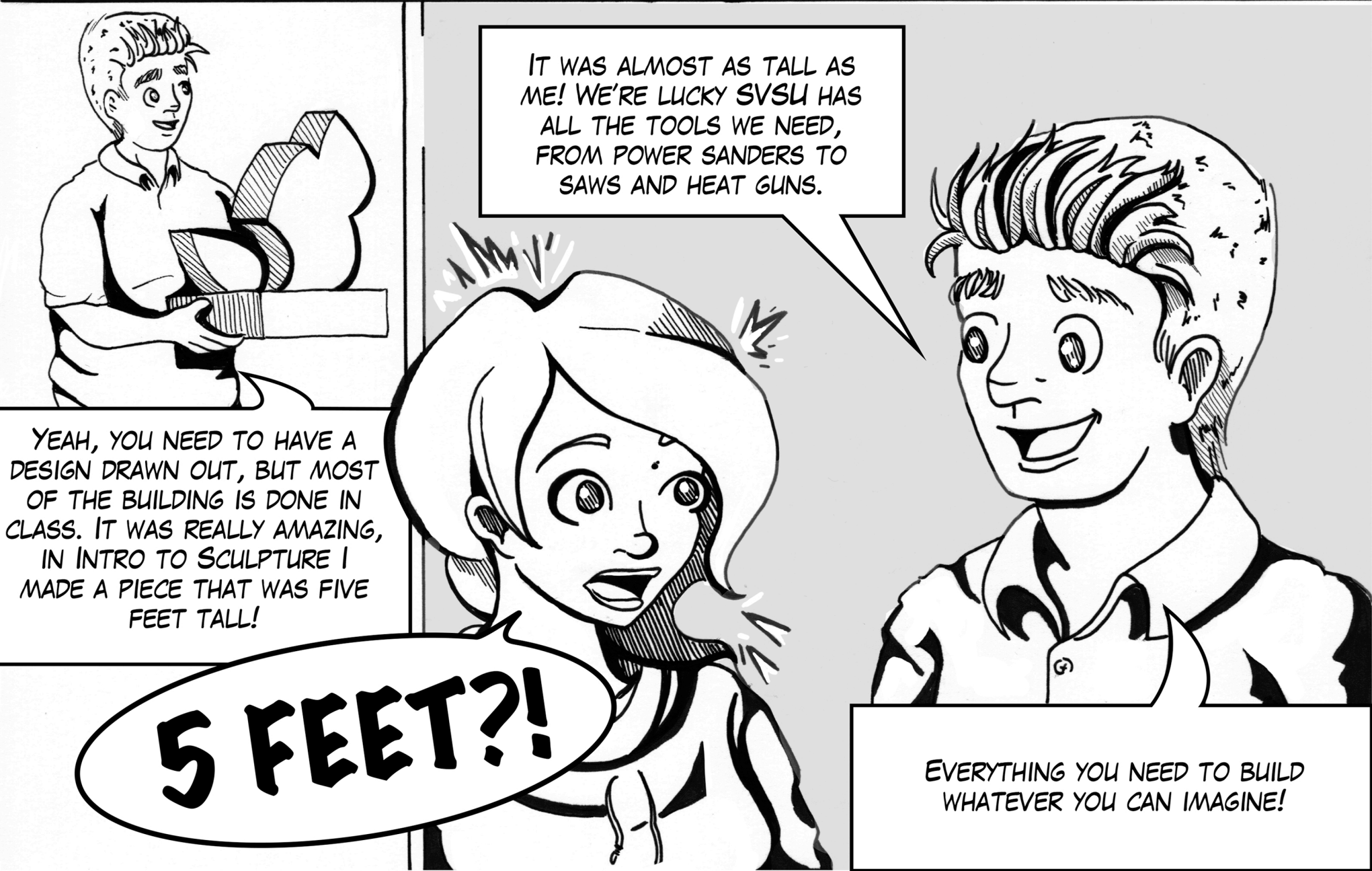
LIKE- GRAFFITI?



USUALLY, THE CLASS HAS A PROJECT DESIGNED ON A COMPUTER, AND ONE THEY PAINT.



I TOOK THAT CLASS. THE INSTRUCTOR INSISTS WE PAINT BIG BRUSH AREAS BEFORE THE SMALL BRUSH DETAILS!



SVSU HAS A LOT OF GREAT EQUIPMENT FOR MAKING CERAMIC ARTWORK, TOO.

I DON'T KNOW MANY PEOPLE THAT HAVE KILNS AT HOME. WORKING WITH THE CLAY IS REALLY GOOD FOR ALL KINDS OF ARTISTS, BECAUSE WE LEARN SO MUCH ABOUT FORM AND TEXTURE.

ISN'T CLAY HARD TO WORK WITH?



Not really!

THAT'S WHAT'S SO GREAT ABOUT IT! IT'S TOTALLY ADAPTABLE. IT CAN BE AS SIMPLE OR COMPLICATED AS YOU WANT, AS LONG AS YOU'RE PATIENT WITH IT. YOU CAN'T RUSH CLAY, BUT I THOUGHT IT WAS REALLY PEACEFUL TO GET TO WORK WITH IT, KINDA MEDITATIVE. I LEARNED A LOT ABOUT WORKING WITH NATURAL ELEMENTS- AND ABOUT MYSELF, TOO.

DID YOU MAKE ANYTHING YOU CAN USE?

YEAH! CLAY CAN BE WHATEVER YOU WANT IT TO BE, DECORATIVE OR FUNCTIONAL. IF YOU UNDERSTAND FORM AND GRAVITY, AND IF YOU HAVE THE PATIENCE- THE SKY'S THE LIMIT!





IF YOU WANT TO TRAVEL- GET OFF CAMPUS- THERE ARE FOREIGN STUDY PROGRAMS, HEADED BY ART FACULTY, THAT HAVE GONE TO EUROPE, ASIA, EVEN AFRICA!

I HEAR SVSU HAS A BUNCH OF ART-RELATED CLUBS!

I SAW A POSTER FOR THE 'COMIC STRIPPERS,' THE COMIC ARTISTS' CLUB!

OR CHECK OUT THE ART & DESIGN CREATIVE LEAGUE! GUEST LECTURES, TRIPS TO MUSEUMS, COMMUNITY SERVICE... IT'S GREAT!

STUDENTS FROM SVSU HAVE WON PRESTIGIOUS DESIGN AWARDS- THOSE REALLY HELP OUT WITH THE JOB HUNT.

CARDINAL SOLUTIONS IS A PROJECT THAT WORKS WITH REGIONAL CLIENTS- THEY DESIGN MEDIA AND CAMPAIGNS FOR REAL NEEDS.

IT'S A GREAT EXPERIENCE TO PARTICIPATE IN SVSU'S ANNUAL STUDENT SHOW. IT'S MEANT FOR ALL OF THE ART STUDENTS!

THEY HAVE BFA SHOWS, TOO, WHERE BACHELOR OF FINE ARTS STUDENTS SHOWCASE THEIR EXPERIENCE.

THIS IS A GREAT PLACE FOR ART AND DESIGN STUDENTS, NO MATTER WHAT YOU WANT TO STUDY!

WOW, THIS IS GREAT. I WAS WORRIED BEFORE, BUT NOW I'M SURE WITH MY CREATIVITY I CAN SUCCEED THROUGH COLLEGE, AND GET ALL THE SKILLS AND KNOWLEDGE I NEED TO MAKE A CAREER OUT IN THE REAL WORLD.



OUR PLEASURE! IT'S REALLY NOT THAT INTIMIDATING, YOU JUST HAVE TO START WITH THE BASIC SKILLS, CORE AND FOUNDATION CLASSES. THEY'LL GET YOU UP TO SPEED FAST, AND GIVE YOU IMPORTANT TOOLS TO USE IN YOUR ART OR DESIGN!

KNOWING YOUR ART HISTORY IS IMPORTANT, TOO.



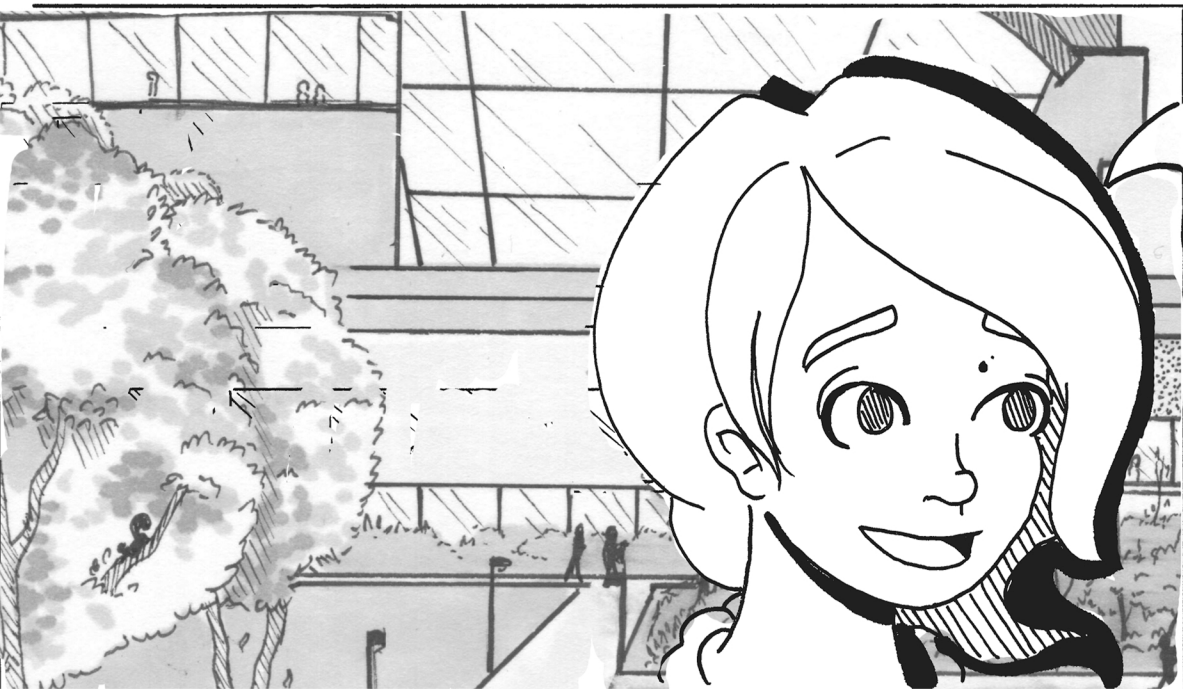
IF YOU DO DECIDE TO GO INTO GRAPHIC DESIGN HERE AT SVSU, THERE ARE A TON OF CLASSES THAT YOU CAN TAKE TO LEARN TO DO SOME PRETTY AMAZING STUFF- BUT YOU STILL NEED SOME INTRO CLASSES TO SHOW YOU THE ROPES.

SVSU WILL MAKE SURE YOU'RE TOTALLY READY FOR A CAREER IN GRAPHIC DESIGN, AND THEY'LL EVEN HELP YOU WITH BRANDING YOURSELF, DESIGNING A RESUME AND PORTFOLIO!

IF YOU'RE MORE INTERESTED IN A FINE ARTS MAJOR, SVSU HAS PLENTY OF CLASSES FOR YOU, TOO! EVERYTHING YOU NEED TO BE A PROFESSIONAL ARTIST, PREP FOR GRAD SCHOOL, OR TO GO INTO ART EDUCATION. YOU NAME IT! NARROW DOWN WHAT YOU'RE MOST INTERESTED IN DOING WITH THE UPPER LEVEL CLASSES. I'M GOING TO TAKE AN INDEPENDENT STUDY COURSE NEXT SEMESTER TO WORK ON MY PAINTING EVEN MORE.



HEY, THAT'S GREAT! THE PROFESSORS HERE REALLY WANT TO HELP US TO BE OUR BEST! SVSU HAS ALUMNI THAT HAVE OPENED UP THEIR OWN STUDIOS, CURATED GALLERIES- AND MOVED ON TO GRADUATE SCHOOL. IF YOU'RE INTERESTED IN COMMITTING TO TEACHING, GRADUATE SCHOOL IS A GREAT NEXT STEP.



THE SVSU ART DEPARTMENT, BECAUSE:

We *create.*



WHAT CAN YOU DO WITH A DEGREE IN THE ARTS?

COMMERCIAL ART

- *GRAPHIC DESIGNER - ADVERTISING, CORPORATE, PUBLISHING *ART DIRECTOR
- *MULTI-MEDIA SPECIALIST *FREELANCE PHOTOGRAPHER/ PORTRAIT PHOTOGRAPHER
- *COMPUTER/DIGITAL LAB TECHNICIAN *URBAN GRAPHICS DESIGNER
- *WEB DESIGNER, WEBMASTER *BOOK ILLUSTRATOR(TECHNICAL/PRODUCTION) ILLUSTRATOR
- *APP DESIGNER * CORPORATE PHOTOGRAPHER

FINE ARTS/ APPLIED-ART ARTIST

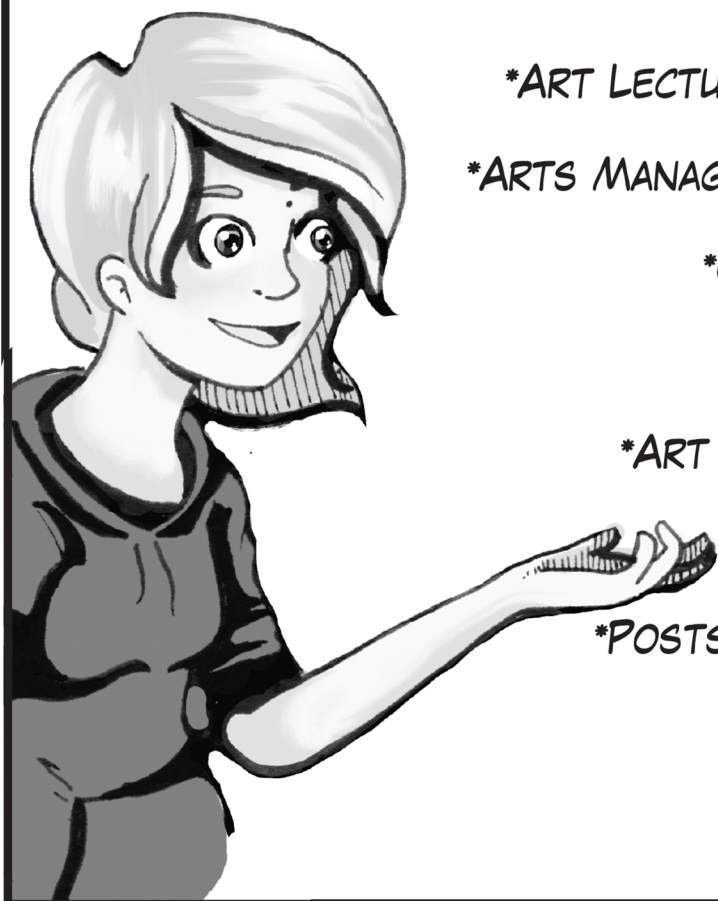
- *ART DEALER*ART CONSULTANT*CURATOR* WRITER*CRITIC
- *EXHIBITION DESIGNER*GALLERY DIRECTOR *GREETING CARD DESIGNER
- *ARTIST-IN-RESIDENCE/ARTIST-IN-SCHOOLS*MASTER PRINTER/STUDIO OWNER
- *COMMERCIAL SERIGRAPHER/ SILKSCREENER *GALLERY OWNER/ADMINISTRATOR
- *PAINTER/SCULPTOR/PRINTMAKER (FREELANCE, COMMISSION)*MURALIST
- *PORTRAIT PAINTER/SCULPTOR*SET DESIGNER * CERAMIC STUDIO OWNER

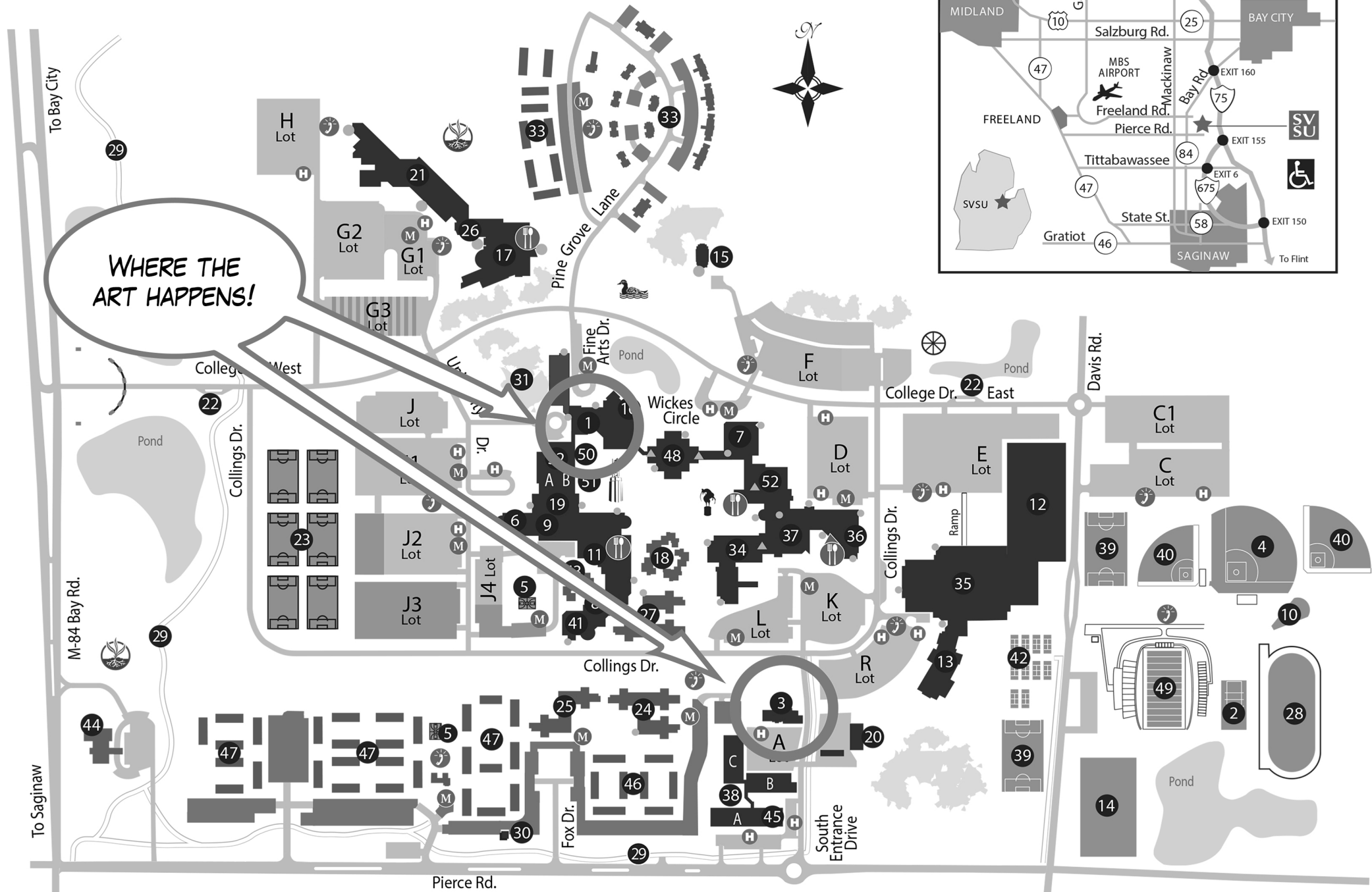
MUSEUM AND ARTS ADMINISTRATION

- *ART LECTURER/VISITING SCHOLAR *ART SUPERVISOR*ARTS ADMINISTRATOR
- *ARTS MANAGEMENT *DEVELOPMENT/GRANT WRITER *EXHIBITION COORDINATOR
- *GALLERY DIRECTOR *MUSEUM EDUCATOR/RESEARCHER

ART EDUCATION

- *ART TEACHER *ARTIST-IN-RESIDENCE/ARTIST-IN-THE-SCHOOLS
- *ARTS ADMINISTRATOR *FREELANCE INSTRUCTOR
- *POSTSECONDARY INSTRUCTOR *TEACHER/INSTRUCTOR - OVERSEAS





1. Arbury Fine Arts Center

2. Archery Range

3. Art Studio

4. Baseball Field

5. Basketball Intramural Courts

6. Bookstore

7. Brown Hall

8. Convenience Store

9. Curtiss Hall

10. Discus Throw

11. Doan Center (Marketplace)

12. Fieldhouse

13. Fitness Center

14. Football Practice Field

15. Founders Hall
16. Marshall M. Fredericks Sculpture Museum & Gardens

17. Gilbertson Hall

18. Great Lakes Residence Halls (First Year Suites A-E)

19. Groening Commons

20. Grounds Building

21. Health & Human Services

22. Information Kiosk

23. Intramural Fields

24. Living Center South

25. Living Center Southwest

26. Ming Chuan University

27. MJ Brandimore House (LC North)

28. Morley Field

29. Non-Motorized Pathway
30. Observatory

31. Owsley Grove

32. Performing Arts Center
A. Malcolm Field Theatre for Performing Arts
B. Rhea Miller Recital Hall

33. Pine Grove Apartments

34. Pioneer Hall

35. Ryder Center for Health & Physical Education

36. Dow Doan Science Building East

37. Dow Doan Science Building West

38. South Campus Complex (Buildings A,B&C)

39. Soccer Fields

40. Softball Fields
41. Student Center

42. Tennis Courts

43. Tranquil Residence Halls (First Year Suites F & G)

44. University Health Center

45. University Police/Parking Services

46. University Village East

47. University Village West

48. Wickes Hall (Admissions & Financial Aid)










49. Wickes Memorial Stadium

50. Yien International Garden

51. Zahnnow Amphitheatre

52. Zahnnow Library (Center for Academic Achievement)

SYMBOL KEY			
	Annual Ring Sculpture		Gateway Entrance
	Power-Assist Door 1st Floor		Gazelle Fountain
	Power-Assist Door 2nd Floor		Handicapped Parking
	Edwards Bell Tower		Metered Parking
	Food/Dining		Wetland Preserve
	Emergency Blue Telephone		Native Plantings

COLOR KEY					
	Faculty/Staff Reserved Parking: Permit Required in Shaded Portions of F, G, L, and J4 Lots until 6:45 p.m.		Student Housing		UR Student Resident Parking (UR permit required)
	Roadways and Open Parking Lots		Educational Buildings		Free, Resident (UR permit required) & Overnight
			Outdoor Sports Locations		P Student Resident Parking (P permit required)
			VR Student Resident Parking (VR permit required)		

Smoking is permissible only in lettered and residential parking lots, at least 25 ft. from any building.

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GRAPHIC DESIGN, PHOTOGRAPHY, PAINTING,
DRAWING, SCULPTURE, CERAMICS,
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FOR MORE INFORMATION, PLEASE CONTACT THE SVSU ART DEPT.
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COMIC BOOK WRITTEN & DRAWN BY EMELY WILLIAMSON 2017, WITH
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