

REVISED AGENDA
SAGINAW VALLEY STATE UNIVERSITY
BOARD OF CONTROL
REGULAR FORMAL SESSION
FRIDAY, MAY 6, 2016
WICKES HALL, ROOM 350
1:30 P.M.

I. CALL TO ORDER

II. PROCEDURAL ITEMS

- A. Approval of Agenda and Additions to and Deletions from Agenda
- B. Approval of Minutes of February 15, 2016 Regular Formal Session
- C. Recognition of the Official Representative of the Faculty Association
- D. Recognition of the Official Representative of the Student Association
- E. Communications and Requests to Appear before the Board
 - Greetings from President Chuan Lee from Ming Chuan University
 - Staff Member of the Month (February): Bethany Montgomery
 - Staff Member of the Month (March): Joe Wojtkiewicz

III. ACTION ITEMS

- 1. Resolution to Congratulate the 2015-2016 SVSU Men's Basketball Team
- 2. Resolution to Congratulate the 2015-2016 SVSU Women's Basketball Team
- 3. Resolution to Thank Jarrod Eaton and the Elected Representatives for their Service as Student Association Members
- 4. Resolution to Congratulate Cody McKay and Representatives of the Student Association on their Election
- 5. Resolution to Elect Officers to the Board of Control
(Report of the Nominating Committee: Jenee Velasquez, Vicki Rupp and Pat McInnis)
- 6. Resolution to Grant Undergraduate and Graduate Degrees
- 7. Resolution to Approve the Reauthorization of Public School Academies
- 8. Resolution to Amend Energy Contracting Authority
- 9. Resolution to Approve Intramural Field Project
- 10. Resolution to Approve Provision of Easement to Consumers Energy
- 11. Resolution to Amend the Special Event Alcohol Guidelines – Policy 3.1-3
- 12. Resolution to Approve Appointment to the Marshall M. Fredericks Sculpture Museum Board (Benjamin Kiehl)
- 13. Motion to Establish Board of Control Meeting Schedule for 2016-2017

IV. INFORMATION AND DISCUSSION ITEMS

V. REMARKS BY THE PRESIDENT

VI. OTHER ITEMS FOR CONSIDERATION OR ACTION

- 14. Motion to Move to Informal Session to Discuss Strategic Planning

VII. ADJOURNMENT

- 15. Motion to Adjourn